

# FY25 FOLKLIFE ARTIST GRANT

Supporting the Work of Nevada's Folk Artists and Culture Bearers



## HOW THE PROGRAM WORKS

The Fiscal Year 2025 (FY25) Folklife Artist Grant (FLA) supports traditional arts projects by folk artists and culture bearers. Eligible projects focus on the transmission of folk arts or traditions that are practiced, valued, and shared within culturally specific communities in Nevada. Eligible projects include apprenticeships, mentorships, or group learning activities focused on folk and traditional arts practices.

Projects must be complete by June 30, 2025. Grantees must submit the Final Report online within 45 days of project completion or by June 30, 2025, whichever is first.

## ELIGIBILITY

The teaching (“master”) artist must demonstrate mastery of the artistic processes and associated cultural traditions that will be taught. **Applicants must talk with Folklife Program staff before applying** to ensure that their project is eligible in the category (folk and traditional arts) and must meet the following requirements:

- Must be at least 21 years old
- Must be a U.S. citizen or have legal permanent resident status
- Must be a current Nevada resident and have been in residence for at least one year prior to the date of the grant application

## APPLICATIONS OPEN

February 1, 2024

## APPLICATION DEADLINE

At least 30 days before the proposed project (while funds remain available)

## GRANT AMOUNT: \$3,000

(no match required)

## ELIGIBILITY SNAPSHOT

Individual, NV Resident, 21 years or older, non-student

## PERIOD OF SUPPORT

July 1, 2024 - June 30, 2025

## STAFF CONTACT

Brad McMullen

Folklife Specialist

[bmcullen@nevadaculture.org](mailto:bmcullen@nevadaculture.org)

702-486-3739

FY25 Folklife Artist grantees may also apply for the Project Grant for Artists and Arts Learning Express Grant, if eligible. Applicants may receive funding for one Folklife Artist Grant per fiscal year and are limited to two consecutive years of funding in this category.

## GRANT AMOUNT: \$3,000 (no match required)

Grant funds may be used for artist fees, materials, supplies, and/or transportation. Workplan must include at least 20 hours of work by participating artists.

Grant funds will be disbursed as an advance payment upon receipt of the signed terms and conditions. **Documentation of the use of grant funds must be provided in the Final Report and must match the proposed expenses.**

# FY25 FOLKLIFE ARTIST GRANT

Supporting the Work of Nevada's Folk Artists and Culture Bearers



## REVIEW PROCESS/CRITERIA

Nevada Arts Council staff will review applications for completeness and adherence to program requirements. Applicants must meet eligibility requirements, demonstrate the artistic excellence of participating folk artists, and establish the artistic merit of the project as it relates to the cultural community represented.

Applications that meet all requirements will be awarded in the order in which they are received while funds remain available. A record of the review process is maintained for all applications. Grants are contingent on available funding as approved by the Nevada Arts Council Board.

## HOW TO APPLY

1. Contact Folklife Specialist staff **before applying** to ensure that the project is eligible: [bmcmullen@nevadaculture.org](mailto:bmcmullen@nevadaculture.org) or 702-486-3739
2. Review the current [GRANT POLICIES](#) for additional information about the requirements associated with Nevada Arts Council Grants
3. Review the [APPLICATION QUESTIONS AND SUPPORT MATERIAL](#)
4. Complete the application online\* at: <https://nevadaartscouncil.submittable.com/submit>

Click [HERE](#) to access additional resources for Nevada Arts Council grant applicants including a guide to submitting applications online. Folklife and Grant specialists are available to coach applicants through the process and help to identify resources and solutions for challenges encountered in preparing the application.

\*Applicants who do not have access to the online application can request a paper application.